

The Tech That Makes Space Travel Possible: From Earth to Orbit

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Abstract

Spaceflight was once only a dream, but it has now become one of the most significant achievements of modern science and engineering. This article examines the technologies that make travel from Earth to orbit possible, with a focus on the complex systems that ensure space missions are safe, efficient, and repeatable. It explores the evolution of rocket propulsion, from traditional chemical engines to modern reusable launch technologies that have significantly reduced the cost of accessing space. The discussion also highlights advancements in spacecraft design, including lightweight materials, thermal protection systems, and autonomous navigation technologies that ensure smooth operations during launch and in orbit. In addition, the roles of satellites, onboard computers, and communication systems are examined to illustrate how real-time data exchange and control are maintained between spacecraft and ground stations. By integrating advances in propulsion, materials science, and digital technologies, modern space systems have made orbital travel increasingly accessible. This article provides a comprehensive overview of the key technologies shaping contemporary spaceflight and discusses their implications for future missions, including deep-space exploration and commercial spaceflight.

Keywords: Technology for space, rocket propulsion, launch systems that can be used again, designing spacecraft, communication via satellites, mechanics of orbits, navigation without help

INTRODUCTION

Space travel is about to change from being something that the government does to a regular multimodal service that is part of global logistics and value chains. Basic technologies are available, but they are difficult to find, especially on Earth, where the speed limit is important and affects launch systems, mission architectures, propellant management, and modern programs, especially those that require reuse [1]. There are important questions about the technologies, infrastructures, and politics needed to close the gaps between Earth and space and maintain momentum since the Cold War.

To launch, one must overcome the pull of the planet's gravity, rolling friction, and the drag of the air. Failure in the first makes price-equity trajectories harder to follow for more than a few hundred kilometers. Systems with significant atmospheric drag require a lot of energy, which makes their price-performance profiles poor. These types of equipment are usually used to launch heavy-lift payloads.

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LAUNCH SYSTEMS: ROCKETS AND HOW THEY WORK

A launch system is a group of tools that send things from the surface of the Earth to a certain place in space. According to rocket theory, each system works by using one or more propulsion units that create thrust by pushing mass out at high speed. The basic parts of a launch system are the mission architecture, the number of stages, the type of propellant, and the capacity to reuse the payload mass. Rocket technology has progressed alongside

global scientific advancements; yet rockets remain the sole method for launching anything into space. Orbital mechanics, spacecraft subsystems, and life-support concepts are essential to modern launch systems and technology. They are also important parts of the global economy and help people get ready for a long-term stay in space.

Principles of Chemical Propulsion

The viability of a mission depends on the effectiveness of propulsion. Specific impulse measures how well fuel is used (impulse per mass per force per second) and shows how multistage chemical propulsion might work better.

The H_2/O_2 (LH_2/LO_2) propellant pair is a typical choice for chemical propulsion. Combustion provides a specific impulse of 100–200 s, but the thrust is relatively low. The storage of cryogenic liquids complicates the engine hardware. The Soyuz launch vehicle has a kerosene/liquid oxygen stage that employs kerosene as the fuel, and the propellant mass is related to the achievable Δv (delta-v) according to the vehicle's inertial characteristics.

Solid rocket propulsion can save time and money. It is not possible to keep making and maintaining old designs; therefore, every generation of launches must make its own motor. Solid rockets, on the other hand, make low-cost launches possible. The Japanese Epsilon and Italian Vega are two good examples. In both cases, the costs, performance, and availability are tightly regulated. There is a lot of competition in the launcher sector, which has kept the pressure on performance, even if 2nd generation engines are becoming more reliable and easier to access.

Stages and Mission Plans

The main function of a launch system is to accelerate cargo to orbital speed, which is faster than the speed of the Earth's rotation, and overcome the pull of gravity. The mission usually determines the necessary delta-v. For example, a low Earth orbit (LEO) mission usually requires 9.3–10.0 km/s, a geostationary transfer orbit (GTO) mission requires only 8.5 km/s, and a direct lunar trip requires more than 11 km/s. The delta-v Budget does not consider aerodynamics, staging, or trajectory; therefore, these figures are conservative. They change according to the inclination, atmospheric drag, and other factors [2, 3].

The main reason for launching is to lower the cost per payload mass to orbit. The lift-off mass of the rocket and payload, specific impulse of the propulsion system, and the number of stages are the most important factors that determine mass. Modern launch vehicles typically have mass ratios between 5 and 10. The specific impulse has no units and varies significantly from case to case. The numbers from July 2021 are as follows: (1) chemical: ~500 s, ~325 s; (2) electric: ~15,000 s, 2,500 s; and (3) nuclear: ~900 s, ~600 s. Ground requirements include (1) defining the launch window, which takes into consideration delta-v, and (2) planning the trajectory before the launch.

Reaction chemistry, particularly impulse, thrust, propellant mass flow, efficiency, and performance trade-offs, are the most important concepts in chemical propulsion. The choice of propellant is crucial to the mission, and space vehicles are usually divided into a boost phase and an injection phase. The conventional boost phase works mostly in a small range, which can be understood using a ramjet analogy. The post-boost phase, on the other hand, can be very different depending on the orbit and mission. After the boost phase, the system is split into two parts: the rocket and the cargo [4].

Modern Launch Programs and Reusability

Early efforts to improve access to orbit usually focused on reducing the mass of each launch to LEO. Some recent launch programs show how complexity and accessibility work together in a complicated way. A close look at two well-known companies, SpaceX and Blue Origin, shows the tension that is always there. Both companies use reusable stages, but they take very different paths: the first one

improves current technology, while the second one explores new ones. Both solutions are still in line with the core goal of getting reliable, low-cost access to orbit. Lifecycle costs and various ancillary costs require examination, as the impact of additional expenditures on value varies significantly between categories. The length of time it takes to do maintenance and repairs has a big impact on availability, making things much more complicated in the latter case. Factors that guarantee elevated reliability during prolonged service periods significantly influence various metrics. Therefore, analyzing the existing facts about the complementary facets of these divergent undertakings aids in clarifying the complex relationships between technical configurations and launch-system accessibility [5].

In the previous few decades, rocket technology and engineering have made remarkable progress, but this has not led to similar improvements in overall availability. Launch vehicles that go up through the Earth's atmosphere are getting closer to the best conditions for performance, reliability, and safety. However, total financial spending has increased, but access to important places, such as spacecraft manufacturing and integration facilities, has decreased. Pristine injection is almost impossible to reverse due to the chemical-specific impulses that are common [6].

DESIGNING SPACECRAFT AND SYSTEMS ENGINEERING

Spacecraft design involves choosing and sizing several subsystems that work together while remaining below environmental limits. A spacecraft systems engineering method makes it easier to combine these subsystems and make trade-offs in terms of their weight. For humans to fly in space, a livable capsule with life support, thermal protection, and other subsystems to sustain the crew is required. The propulsion system that was chosen works with the propulsion and stages subsystems, which change the core diameter, mass fraction, and size. The core-configuration idea determines the number of solid or liquid boosters. This affects the ground-mass margins, complexity of the tankage, and mass of the booster-core parts. The propulsion and stage configuration determine whether the spacecraft may be used up completely, partially, or in a way that is similar to current systems. Non-cryogenic systems must carefully control their propellant to prevent hypergolic propellants from igniting when they come into contact with incompatible fluids and other criteria for cryogenic propellants [7].

Basics of Orbital Mechanics

Rocket systems send spacecraft into the right orbits and trajectories by speeding them up from a stop on the ground. Newtonian dynamics, which are based on Sir Isaac Newton's equations of motion, can be used to study how a vehicle moves in physical space. Orbital mechanics is a part of celestial mechanics that deals with how spacecraft move in gravitational fields other than Earth's. It uses a simplified picture of motion in which the gravitational pull of an attractive mass is thought to be constant [8].

An orbit is the path taken by a spacecraft when it moves through a gravitational field. There are many distinct types of orbits for space vehicles, which rely on the altitude and angle of the trajectory. Transfers 11 are the paths that a vehicle must take to get from the Earth's surface to specific orbits and then perform a series of maneuvers called translational orbits.

Subsystems of a Spacecraft: Structure, Avionics, Power, and Thermal

Spacecraft requires different subsystems to perform different tasks to ensure that they function properly. These systems include avionics, power generation, thermal management, structural frameworks, and life-support equipment. A complementary setup also includes power and thermal management to maintain a stable spacecraft temperature [9].

Subsystems on a spacecraft perform certain tasks while keeping the entire spacecraft safe. Avionics, power generation, thermal management, structures, and life support are some of the main subsystems. Power and thermal management are part of a complementary setup that helps maintain a stable spacecraft temperature [10].

Life Support and Living Spaces for Crewed Missions

Three visionary ideas have influenced the history, present, and future of life support and housing for human spacecraft beyond LEO. These concepts envision a progressive evolution from short-duration missions, necessitating minimal consumables, to deep-space exploration missions characterized by sustained human presence at planetary destinations. The first vision comes from the early stages of mission planning and development, and the last two are far larger than the first. Specifications for long-duration missions also apply to short-duration missions, which shows that there is a basic link between the different stages of human space exploration.

Crewed missions require life-support systems to control the atmosphere, obtain water, manage water, and deal with waste, as well as things they obtain from commercial sources. These system components are typically augmented by systems that deliver food and additional nutrients according to established dietary guidelines. Life-support systems for lengthy voyages must be completely closed. For short missions, they can be a mix of closed loops and supply ships. The first vision suggests a closed-loop system with minimum resources provided by the crew. A less-than-complete state provision allows for the full use of a desirable time opportunity, offers a backup in case of unexpected mechanical failure, and lowers the danger of relying on ground-supplemented resources.

The partially closed-loop system only requires five consumables—water, oxygen, hydrogen, glycerol, and ethyl alcohol—as well as modules for recirculation, monitoring the atmosphere, processing waste products, and assembling an assembly for removing contaminants. If 24 GMT of input is provided to the atmosphere-control system, the consumables can last for 200 days and remain safe. The fact that many products from freighters that are being considered for lunar orbital operations will be available in the future gives ground-supplied delivery more time to work, which makes it more likely that a five-consumable-entry system will be effective.

MANAGING PROPELLANT AND REFUELING IN SPACE

To reduce the weight of the launch from Earth, all mission materials must be transported from the Earth's surface. The combination of a bipropellant launch vehicle, and a high oxidizer-to-fuel mass ratio means that collecting oxidizer in situ or employing an Earth-orbit refueling depot can significantly reduce the launch mass. Part of propellant management is tankage, which prevents boil-off, venting, and loading operations, and keeps track of consumables in orbit.

HELP WITH NAVIGATION AND CONTROL

Spacecraft regularly pass through dangerous and unexpected locations during space journeys. Allowing spacecraft to make their own decisions presents significant problems for guidance, navigation, and control (GN&C). Nevertheless, spacecraft requires sufficient GN&C onboard to operate without these aids or to recover them if they are lost, even though external GN&C aids are usually employed in combination with ground-based and space-based systems to reduce uncertainty. This level of independence allows robotic systems and spacecraft to quickly adjust to unexpected situations while still accomplishing their mission goals independently.

Ground-based GN&C systems depend on mission-specific predictions of the spaceborne GN&C system, and there is only a small amount of information that can be sent after launch 17. Also, when observatory missions need telescopic privacy, only onboard technology should allow for full GN&C autonomy. Because there is no location information during the launch phase, trajectory creation and constantly guided constraints are needed. This means that the state must converge to finish the mission by using time-varying set-point generation between planned stations. Also, developing GN&C technology for rendezvous and docking with satellite systems will make recycling and repair missions easier and let satellites be replaced right after they fail or retire, satellites that were supposed to be replaced.

HANDLING DATA AND COMMUNICATIONS

Most satellite systems use radio frequency (RF) links, which usually work in the X and Ka frequency bands. These links make it possible to acquire and send data from satellites, equipment, and rovers to help with research goals and perform everyday tasks. But RF systems have some limits, such as the choice of a single frequency band, a bandwidth that is not very wide, and the infrastructure on Earth that is available for relay gain. These limitations slow down the progress toward broadband transmission, which is necessary for real-time telecommands, high-rate science data return, and experiments in precise time and frequency transfer. All this needs to happen while maximizing the science return and extending the operational lifetime of satellite missions. To get around the problems that RF causes, more and more people are interested in both Free Space Optical (FSO) communications and Terahertz (THz) space linkages. FSO lets information move quickly through the air in the visible and near-IR range, and it can also make wireless networks reach farther. THz space links allow for medium-range communication in the 0.1 to 1.0 THz region. They also have less link loss than RF systems and can quickly profile vertical beams because THz systems have a lot of bandwidth. Graphene-based THz transceivers with massive antenna arrays can help CubeSats and other satellite systems with limited mass and power send data over vast distances at high speeds. They can also align beams.

THERMAL CONTROL AND POWER GENERATION IN SPACE

Thermal control ensures that the parts of a spacecraft stay within a certain temperature range so that they can work properly and last as long as possible. It is very important to keep the temperature of the reactor under control because most nuclear fuels become more reactive when the temperature goes up. It is hard to manage the temperature of ground-based nuclear reactors since they can be fixed and maintained while they are running. Space reactors, on the other hand, need thermal control that is very reliable and can work on its own. People have been paying attention to primary thermal control for large-space nuclear reactors, but the technology for thermal control in highly compact and innovative nuclear batteries still needs more thought.

There are two types of thermal regulation in space: passive and active thermal regulation. Thermal blankets, coatings, radiation surfaces, and insulation are examples of passive approaches. Heat pipes, fusible alloys, resistive heaters, and chemical heat generators are examples of active thermal control methods. It is difficult to control nuclear reactors in space. Space nuclear reactors must be able to operate and be monitored independently, and the coolant must flow naturally.

SCIENCE OF MATERIALS FOR SPACE ENVIRONMENTS

Spacecraft materials must be able to withstand the harmful effects of space travel. Spacecraft MIS must also be considered to minimize unforeseen outcomes. Choosing materials always involves trade-offs. For example, using graphite/epoxy composites makes things lighter, but this can be undone if vibration isolation is required. Moving things around is a common problem in the field. Often, materials from the original location are no longer available, and retrieving them requires fixing, rebuilding, and recycling. In addition, a hybrid Earth-moon setup is suggested as a way to get materials into orbit.

Spacecraft encounter several problems when they are in orbit around the Earth. Cosmic rays weaken the strength of materials, whereas vacuum, extensive thermal cycling, and atomic oxygen accelerate surface erosion, making it harder to do terrestrial analog screening more difficult.

When materials go beyond low-Earth space, they must deal with much worse conditions. Engines also change the size of particles, breaking down micrometeoroids into pieces that are less than 1 micron in size. However, items sent into space are still heavy unless recycled in orbit. Therefore, people are still interested in materials from both the ground and space.

MANAGING SAFETY, RELIABILITY, AND RISK

Before a flight, a detailed safety, dependability, and risk management system examines all aspects of mission planning, design, and operation, and consider possible problems and their effects. In the early

stages, hazard studies are conducted, usually using faulty trees, to determine what could go wrong, what harm could occur, and how to reduce the risk. Space missions have very high stakes; thus, it is important to carefully consider hardware, software, and logistics. For example, estimates of human variables show that 65–90% of accidents occur because of people, and 75% of those occur because of people. A safe culture that allows employees to perform their tasks without shortcuts and address problems without fear is becoming increasingly important in high-risk enterprises. Sometimes, tight budgets and project deadlines put these priorities at risk during development or changes, with serious implications. It is still a good idea to share experiences on a large scale, especially when it comes to integration and verification problems that occur all the time.

Trust is still very important for safe operations. Because of this, too many non-mission personnel volunteering or expanding assignments too soon into mission functions that are still not well understood, like more spaceflight experience, could lead to bad events because they move too quickly past operational limits. The reuse of launch vehicles shows how closely linked many parts of operations are. In the case of further space transportation, there is a need for operational freedom to take on new missions, avoid tight coupling of ground modalities, extend budgets within project finance mechanisms, or even put off the next spaceflight. This is especially true when there are still a lot of ground projects available. A lot of the extra operational expertise comes from orbits that allow for a longer base operations operating rhythm and a ground preparation capability that is ready to go right away. Even while many places still have a lot of ground experience when it comes to safety and training staff, it's important to make sure that dedicated people stay active in the key area. Safety, dependability, and risk management remain paramount in technically challenging large-scale projects.

AUTOMATION, MISSION OPERATIONS, AND GROUND SEGMENT

Modern satellite ground segments and mission operations use a lot of automation to make tasks easier and free up resources for more important tasks. Every spacecraft goes through a mission phase now and again, which is a collection of tasks that have been planned ahead of time. The designers of operations may focus on tasks that require human involvement because they know a lot about spacecraft and software on board. Automated procedures can perform telemetry analysis, routine commands, and other common tasks. Tools for making commands have been developed to enable spacecraft operators to create command loads and check how well they work. By automating secondary duties, it is now possible to perform science operations on the low-cost OPS-SAT demonstrator satellite without any direct human involvement.

The OPS-SAT mission would benefit from similar ground segment automation that is based on ESA's Mars Express experience. Most satellite operations today take a lot of time from highly compensated workers. Because the number of satellites has gone up tenfold, more automation is still very important. Starlink and OneWeb are two examples of large commercial constellations that already rely on a lot of automation in the ground section. Also, small and medium-sized missions would profit immensely from semi-automated or fully automated operations, which would save a lot of money on workers over the course of the mission. OPS-SAT and other missions like it that mostly show off new technology on a tight budget can benefit from a lot of ground segment automation.

Further research on automated onboard processes could lead to even greater savings. Prototypes on the International Space Station have shown that it may be possible to greatly reduce the amount of time and effort required for complete command verification and telemetry analysis. The procedures can include finding and fixing faults so that only the monitoring activities that are necessary for mission safety are performed. When high-level autopilot procedures that can run extensive procedures through multistage activation are added to the ground segment architecture, there are even more benefits. The OPSAT simulator already uses many satellite-command formats, which allows people to test things without impacting the OPS-SAT mission.

INTERNATIONAL COOPERATION, ECONOMICS, AND POLICY

The effects of economics, policy, and international cooperation have a significant impact on space programs and architectures. Traditionally, national financing for space exploration has been allocated to scientific research, planetary reconnaissance, and Earth monitoring. Space engineers and scientists looking for funding must stress the possible short-term benefits of observing planets, finding water on target worlds, and obtaining resources for the long-term exploration of Mars and beyond. These planetary reconnaissance missions are crucial for maintaining a long-term human presence on the Moon and Mars. A more radical exploration paradigm focuses on the chances for private sector involvement, technology demonstrations, and international collaboration²⁷ to expand the range of institutional involvement. An economic framework is established that lists the characteristics that are significant to national policymakers. The criteria emphasize economically beneficial space exploration and the use of mutually beneficial deliverables among space actors. They address several national agendas that lawmakers can easily see the benefits of. Modelling desired destinations, exploration commodities, and space enterprises broadens the spectrum of policy-relevant perspectives. To achieve a broad consensus, the selection of activities occurs within a democratized, multi-actor framework, utilizing a preference-aggregation method to evaluate various aspects in relation to key objectives.

FUTURE DIRECTIONS: SPACE PROJECTS FOR INNOVATION AND CIVILIZATION

The effects on society and the principles of human space exploration cover a wide range of new ideas. Recently, a number of projects aimed at changing civilization through space exploration have caught the attention of people throughout the world and future generations of humans. Society likes and accepts new ideas and the benefits of citizens who are inspired, interested, and involved. This process started some decades ago at the national level and is currently moving forward at the civilization level. There is an urgent demand for technologies that are easy to find and cheap on a regional level.

Technologies that cover a lot of ground encourage investment. They are moving toward many possible worldwide arrangements for organized projects and program approaches with systems engineering and systems management that all people on Earth, the Moon, and the Moon's citizens support. Tickets that are too expensive are sold, but they are only available to a small number of high-donor individuals and group ticket sales. This creates temporary interest that is met where these sales take place. Space domains necessitate culturally congruent and pervasive incentives for significant, constructive society participation as civilization experiences economic, social, and political differentiation. A route structure comprises novel opportunities for company development aligned with civic agendas in systems engineering across many trajectories of human civilization. So, we need to plan on a much larger scale for a global heavenly design or architecture. Such progress opens up new ways to make arrangements that follow the rules at each phase and with the first suggestions that come in.

CONCLUSION

Even after decades of exploring space, most people agree that the real goal is merely the beginning: a method to start far bigger and deeper colonization efforts. The Moon, Mars, asteroids, and, of course, the cutting-edge frontier of our neighboring Solar System, which is full of metallic-rich bodies and planetary colonies that anyone could ever want. It would require a lot of money to ensure our future existence, colonize other worlds, and do advanced planetary science. And, of course, space travel for people is very expensive right now (the numbers are really deceiving). The most important question for the future of space exploration is how to lower the cost of getting to space and make exciting, scientifically valid destinations in the Solar System available at prices that most people can afford. 1. The basic structure needed to give everyone access to the whole Solar System and send spacecraft to all the scientifically interesting places there at extremely low prices, regardless of whether there are democratic or cooperative global space government arrangements, is made clear.

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